TIM CHRISMAN

SKILLS

- Unity
- Unreal
- C#
- Autodesk Max
- Photoshop
- Github
- MySQL

PROFILE

Highly motivated Unity developer with over a decade of experience developing training products, simulations, mobile applications, virtual reality, and augmented reality experiences on a variety of platforms. Possesses the skillsets to manage any development project from start to finish. Specializes in debugging and optimizing existing projects. Has a passion for all projects involving extended reality (XR).

CONTACT

PHONE:
(757) 544-8331

LINKEDIN:
https://www.linkedin.com/in/tchrisman

EMAIL
Timothy.Chrisman@gmail.com

WORK EXPERIENCE

CO-FOUNDER
VARTECH LLC, SUFFOLK, VA
September 2017-Present
Responsible for establishing new relationships, landing new opportunities, development of new projects, and delivery. Worked with great clients such as APL (CMA CGM), L3Harris, Vector Solutions and American Safety Council in developing various training applications. Partnered with local XR companies to develop DoD applications for both AR and VR platforms. Located and acquired the appropriate talent when needed to execute large scale projects.

GAME DEVELOPER
THREAT TEC, HAMPTON, VA
December 2016-September 2017
Played a vital role in the development of a large, multiplayer battlefield simulator. Joined the project one year into development to add new features and optimize for alpha testing. Added in an environment control feature which allowed for moderators to modify the time of day and special weather conditions such as cloudy, sunny, stormy and visibility. The simulator ran at 5 frames per second as is on targeted hardware, I was able to optimize it to achieve 35 frames per second.

PRODUCTION MANAGER
MYMIC SIMULATIONS, PORTSMOUTH, VA
November 2015-November 2016
Served as project manager and dev lead for several training applications. Assisted in proposal writing for various government contracts. Successfully managed and delivered a dozen $50,000+ budget projects.

EDUCATION

BACHELOR OF SCIENCE, MODELING, VIRTUAL ENVIRONMENTS AND SIMULATION
ECPI UNIVERSITY
2007-2010